

Scorer and Timekeeper Responsibilities

SCORE/STAT KEEPER

- Record player names and numbers in stat book (at least 10 minutes prior to start of game)
- Record who scored each goal in scorebook
- Display visible score
- Notify umpires of 10 goal differential
- Monitor substitutions (make sure exiting player has entered the substitution area before sub steps on field). If there's an illegal substitution, notify the umpires upon the next stoppage of play.
- Record cards (player number, and time card was received)
- Do not allow a player to substitute when another player is out for a card. The team must play down for 3 minutes.
- Once a team has received 3 cards, they will play down for the rest of the game.
- Do not allow a player to reenter the game if they've received 2 yellows or a red card. (Sub may enter after 3 minutes is up)
- Notify umpire of 2nd card on any player
- Notify umpire when a team has reached their 3rd card.
- Record team timeouts
- Report any double yellows or red cards to OGLA: oregongirlslax@gmail.com by 10 PM that night
- Enter cards, goals, assists, ground balls, caused turnovers, draw controls, and goalie saves in sportability by 10 AM the following morning.
- Everyone at the table has official duties and is neutral for the duration of the game (no cheering, commenting on fouls, etc).

TIMEKEEPER

Start Clock:

- On official's whistle and/or arm signal
- On draws
- On restarts after an official's time out

Stop Clock:

- After goals (unless there is a 10 goal differential)
- During the last 2 minutes of each half on whistles and after goals--no matter the score.
- On an official's timeout

- Monitor time for yellow cards. A player must sit out with no substitute for 3 minutes of clock time after their card was received. Notify the coach when she is eligible to reenter the game.
- Notify official of request for timeout (during dead ball)
- Call out 2 minutes, 30 seconds, and count down the last 10 seconds (including 0), so the umpires can hear.
- Sound horn at the end of each half

VARSAITY GAME

**25 minute halves. Stop clock after goals.
Halftime up to 10 minutes (determined by captains
and umpires before game).**

JV GAME

**25 minute halves. Running clock after goals.
5 minute halftime.**